

專題演講

工業與應用數學

SEMINAR IN INDUSTRIAL AND APPLIED
MATHEMATICS

準畢業生投入資訊服務業的機會與建議



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具跨足遊戲企劃、專案管理到 AI 應用開發的實戰經歷，將從遊戲企劃到 AI 應用開發的實務視角，帶領同學剖析軟體產業現況。除了凌羣電腦的企業實務，也將分享如何從個人特質出發，透過「技能樹」概念尋找職涯定位，並提供中興大學專屬實習資訊。特別針對面臨就業與升學抉擇的同學，提出 contrarian 思考觀點：不應侷限於本科系，應結合自身興趣（如 Side Project）轉化為產業競爭力。

With experience in game design, project management, and AI application development, the speaker will discuss the software industry from a practical perspective. The talk introduces how to identify career paths using the “skill tree” concept based on personal strengths, shares industry practices from Syscom Computer Engineering, and provides internship information for National Chung Hsing University students. It also presents a contrarian view for students facing career or graduate study decisions: rather than being limited by their major, they should turn personal interests—such as side projects—into competitive industry skills.

🕒 2026/03/19 (四) 16:10–17:00

📍 Info. Science Building, Room 414



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